

ASHLEY DOMONDON

CONTACT

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917 - 579 - 5850

SOFTWARE

Pipeline | Shotgun, Openpipeline

3D | Proficient in Maya, Zbrush, UV Layout
Novice in Mari, Marvelous, Unity.

Renderers | Arnold, Mental Ray.

2D | Proficient in Photoshop, After Effects,
Beginner in Nuke.

Word Processing, Excel, Powerpoint.

SKILLS

3D | Modeling, Texturing, Lighting

2D | Visual Development, Illustration,
Concept Art, Story Boarding

EDUCATION

School of Visual Arts - (2012 - 2016)
BFA in Computer Art, Animation,
and Visual Effects

REFERENCES AVAILABLE
UPON REQUEST

EXPERIENCE

Brand New School - Production Coordinator (June 2017 - Present)

Responsible for recruiting design, animation, VFX / CG talent and organizing new talent reviews. Works with project leads to staff pitches and awarded jobs, as well as coordinating projects through completion, oftentimes with teams spread across multiple countries. Handles distribution and receipt of freelancers' paperwork and invoices, as well as acting as day to day liaison between producers, creatives, and freelancers. Takes notes on creative calls and maintains the studio schedule.

The Artery VFX - Production Coordinator (May 2016- June 2017)

Responsible for managing in-house scheduling, breaking down scripts for feature films, organizing bids and pitches, creating presentations and events, as well as handling freelancer holds, timesheets, and invoices.

PSYOP - Freelance (April 2016)

Assisted in flattening styleframe PSDs for a commercial spot, including organization and needed paintovers.

The Artery VFX - Production Intern (July - October 2014)

Assisted on shoots, finding and holding freelancers for visual effects, handling assets, as well as bidding various projects, films, and music videos.

Rossrock - Data / Archiving (May 2012 - March 2016)

Redesigned digital storage and organization system, both archiving past data, and continuing to handle new, incoming files.

Pacific Ace (May 2014)

Created two promotional spots to be looped at the headquarters of a multinational operation based in Hong Kong

The Ubuesque Theatre Company (April 2014)

Created a promotional spot made for The Ubuesque Theatre Company's production of Been So Long (*Ca Fait Un Bail*) in Paris.

SVA Thesis (Sept 2014 - March 2016)

Assisted various student groups during their projects and senior thesis in setting up both their production schedule and pipeline through shotgun.